

TEAM MAP KEY

The marked maps must show: the condition of all faces, stoppings and doors; the location of all placards or materials; the location of fires and barricades; and the location of dead bodies and survivors (including identification). Temporary stoppings that are erected shall also be shown as well as the location of any gas found or indicated by placards. If a team fails to explore the entire mine, the furthest point of advance shall be indicated on the maps by a line drawn across the entry with the appropriate mine map legend symbol.

All locations dated and initialed by the team captain must be included on the Team and Fresh Air Base maps as "DI." Since the No. 1 Judge is responsible for discounting the team captain for failure to date and initial in required places, the maps will not be discounted for these infractions.

Tests for gases taken by the team at all required locations must be included on the Team and Fresh Air Base maps as "GT." Since the No. 2 Judge is responsible for discounting the team for failure to conduct gas testing at required locations, the maps will not be discounted for these infractions.

Response: "Help, Help, Airtight Behind Me"

Life Threatening Bleed, back side of right thigh

